

## Homework 10

**This homework is due on Friday, November 4, 2022, at 11:59PM. Self-grades and HW Resubmissions are due on the following Friday, November 11, 2022, at 11:59PM.**

### 1. Correctness of the Gram-Schmidt Algorithm

Suppose we take a list of vectors  $\{\vec{a}_1, \vec{a}_2, \dots, \vec{a}_n\}$  and run the following Gram-Schmidt algorithm on it to perform orthonormalization. It produces the vectors  $\{\vec{q}_1, \vec{q}_2, \dots, \vec{q}_n\}$ .

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1: for  $i = 1$  up to  $n$  do ▷ Iterate through the vectors
2:    $\vec{r}_i = \vec{a}_i - \sum_{j < i} \vec{q}_j (\vec{q}_j^\top \vec{a}_i)$  ▷ Find the amount of  $\vec{a}_i$  that remains after we project
3:   if  $\vec{r}_i = \vec{0}$  then
4:      $\vec{q}_i = \vec{0}$ 
5:   else
6:      $\vec{q}_i = \frac{\vec{r}_i}{\|\vec{r}_i\|}$  ▷ Normalize the vector.
7:   end if
8: end for

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In this problem, we prove the correctness of the Gram-Schmidt algorithm by showing that the following three properties hold on the vectors output by the algorithm.

1. If  $\vec{q}_i \neq \vec{0}$ , then  $\vec{q}_i^\top \vec{q}_i = \|\vec{q}_i\|^2 = 1$  (i.e. the  $\vec{q}_i$  have unit norm whenever they are nonzero).
2. For all  $1 \leq \ell \leq n$ ,  $\text{Span}(\{\vec{a}_1, \dots, \vec{a}_\ell\}) = \text{Span}(\{\vec{q}_1, \dots, \vec{q}_\ell\})$ .
3. For all  $i \neq j$ ,  $\vec{q}_i^\top \vec{q}_j = 0$  (i.e.  $\vec{q}_i$  and  $\vec{q}_j$  are orthogonal).

- (a) First, we show that the first property holds by construction from the if/then/else statement in the algorithm. It holds when  $\vec{q}_i = \vec{0}$ , since the first property has no restrictions on  $\vec{q}_i$  if it is the zero vector. **Show that  $\|\vec{q}_i\| = 1$  if  $\vec{q}_i \neq \vec{0}$ .**
- (b) Next, we show the second property by considering each  $\ell$  from 1 to  $n$ , and showing the statement that  $\text{Span}(\{\vec{a}_1, \dots, \vec{a}_\ell\}) = \text{Span}(\{\vec{q}_1, \dots, \vec{q}_\ell\})$ . This statement is true when  $\ell = 1$  since the algorithm produces  $\vec{q}_1$  as a scaled version of  $\vec{a}_1$ . Now assume that this statement is true for  $\ell = k - 1$ . Under this assumption, **show that the spans are the same for  $\ell = k$ .**

This implies that because  $\text{Span}(\{\vec{a}_1\}) = \text{Span}(\{\vec{q}_1\})$ , then so too is  $\text{Span}(\{\vec{a}_1, \vec{a}_2\}) = \text{Span}(\{\vec{q}_1, \vec{q}_2\})$ , and so forth, until we get that  $\text{Span}(\{\vec{a}_1, \dots, \vec{a}_n\}) = \text{Span}(\{\vec{q}_1, \dots, \vec{q}_n\})$ .

(HINT: What you need to show is: if there exists  $\vec{\alpha} = [\alpha_1 \ \dots \ \alpha_k] \neq \vec{0}_k$  so that  $\vec{y} = \sum_{j=1}^k \alpha_j \vec{a}_j$ , then there exists  $\vec{\beta} = [\beta_1 \ \dots \ \beta_k] \neq \vec{0}_k$  such that  $\vec{y} = \sum_{j=1}^{k-1} \beta_j \vec{q}_j$  (this is the forward direction). And vice versa from  $\vec{\beta}$  to  $\vec{\alpha}$  (this is the reverse direction).)

(HINT: To show the forward direction, write  $\vec{a}_k$  in terms of  $\vec{q}_k$  and earlier  $\vec{q}_j$ . Use the condition for  $\ell = k - 1$  to show the condition for  $\ell = k$ . Don't forget the case that  $\vec{q}_k = \vec{0}$ . The reverse direction may be approached similarly.)

- (c) Lastly, we establish orthogonality between every pair of vectors in  $\{\vec{q}_1, \vec{q}_2, \dots, \vec{q}_n\}$ . Consider each  $\ell$  from 1 to  $n$ . We want to show the statement that for all  $j < \ell$ ,  $\vec{q}_j^\top \vec{q}_\ell = 0$ . The statement holds for  $\ell = 1$  since there are no  $j < 1$ . Assume that this statement holds for  $\ell$  up to and including  $k - 1$ . That is, we assume that for all  $i \leq k - 1$ ,  $\vec{q}_j^\top \vec{q}_i = 0$  for all  $j < i$ .

Under this assumption, **show that for all  $i \leq k$ , that  $\vec{q}_j^\top \vec{q}_i = 0$  for all  $j < i$** . This shows that every pair of distinct vectors up to  $1, 2, \dots, \ell$  are orthogonal for each  $\ell$  from 1 to  $n$ .

*(HINT: The cases  $i \leq k - 1$  are already covered by the assumption. So you can focus on  $i = k$ . Next, notice that the case  $\vec{q}_k = \vec{0}$  is also true, since the inner product of any vector with  $\vec{q}_k = \vec{0}$  is  $\vec{0}$ . So, focus on the case  $\vec{q}_k \neq \vec{0}$  and expand what you know about  $\vec{q}_k$ .)*

## 2. Schur Decomposition Algorithm Application

Use the Schur Decomposition Algorithm to upper triangularize the following matrix:

$$A = \begin{bmatrix} 1 & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ 0 & \frac{3}{2} & -\frac{1}{2} \\ 0 & \frac{1}{2} & \frac{1}{2} \end{bmatrix} \quad (1)$$

You may use the fact that an eigenvector of  $A$  is  $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$ , and that an eigenvector of  $\begin{bmatrix} \frac{3}{2} & -\frac{1}{2} \\ \frac{1}{2} & \frac{1}{2} \end{bmatrix}$  is  $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$ . The algorithm is shown below for your reference:

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### Algorithm 1 Real Schur Decomposition

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**Require:** A square matrix  $A \in \mathbb{R}^{n \times n}$  with real eigenvalues.

**Ensure:** An orthonormal matrix  $U \in \mathbb{R}^{n \times n}$  and an upper-triangular matrix  $T \in \mathbb{R}^{n \times n}$  such that  $A = UTU^\top$ .

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1: function REALSCHURDECOMPOSITION( $A$ )
2:   if  $A$  is  $1 \times 1$  then
3:     return  $\begin{bmatrix} 1 \end{bmatrix}, A$ 
4:   end if
5:    $(\vec{q}_1, \lambda_1) := \text{FINDEIGENVECTOREIGENVALUE}(A)$ 
6:    $Q := \text{EXTENDBASIS}(\{\vec{q}_1\}, \mathbb{R}^n)$   $\triangleright$  Extend  $\{\vec{q}_1\}$  to a basis of  $\mathbb{R}^n$  using Gram-Schmidt; see Note 13
7:   Unpack  $Q := \begin{bmatrix} \vec{q}_1 & \tilde{Q} \end{bmatrix}$ 
8:   Compute and unpack  $Q^\top A Q = \begin{bmatrix} \lambda_1 & \tilde{a}_{12}^\top \\ \vec{0}_{n-1} & \tilde{A}_{22} \end{bmatrix}$ 
9:    $(P, \tilde{T}) := \text{REALSCHURDECOMPOSITION}(\tilde{A}_{22})$ 
10:   $U := \begin{bmatrix} \vec{q}_1 & \tilde{Q}P \end{bmatrix}$ 
11:   $T := \begin{bmatrix} \lambda_1 & \tilde{a}_{12}^\top P \\ \vec{0}_{n-1} & \tilde{T} \end{bmatrix}$ 
12:  return  $(U, T)$ 
13: end function

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You are welcome to use a calculator/computer for any matrix multiplication steps.

### 3. Using Upper-Triangularization to Solve Differential Equations

You know that for any square matrix  $A$  with real eigenvalues, there exists a real matrix  $U$  with orthonormal columns and a real upper triangular matrix  $R$  so that  $A = URU^T$ . In particular, to set notation explicitly:

$$U = [\vec{u}_1, \vec{u}_2, \dots, \vec{u}_n] \quad (2)$$

$$R = \begin{bmatrix} \vec{r}_1^T \\ \vec{r}_2^T \\ \vdots \\ \vec{r}_n^T \end{bmatrix} \quad (3)$$

where the rows of the upper-triangular  $R$  look like

$$\vec{r}_1^T = [\lambda_1 \quad r_{1,2} \quad r_{1,3} \quad \dots \quad r_{1,n}] \quad (4)$$

$$\vec{r}_2^T = [0, \lambda_2, r_{2,3}, r_{2,4}, \dots \quad r_{2,n}] \quad (5)$$

$$\vec{r}_i^T = \left[ \underbrace{0, \dots, 0}_{i-1 \text{ times}}, \lambda_i, r_{i,i+1}, r_{i,i+2}, \dots, r_{i,n} \right] \quad (6)$$

$$\vec{r}_n^T = \left[ \underbrace{0, \dots, 0}_{n-1 \text{ times}}, \lambda_n \right] \quad (7)$$

where the  $\lambda_i$  are the eigenvalues of  $A$ .

Suppose our goal is to solve the  $n$ -dimensional system of differential equations written out in vector/matrix form as:

$$\frac{d}{dt} \vec{x}(t) = A\vec{x}(t) + \vec{u}(t), \quad (8)$$

$$\vec{x}(0) = \vec{x}_0, \quad (9)$$

where  $\vec{x}_0$  is a specified initial condition and  $\vec{u}(t)$  is a given vector of functions of time. (Note:  $u(t)$  is not the same as the columns of  $U$  above)

Assume that the  $U$  and  $R$  have already been computed and are accessible to you using the notation above.

Assume that you have access to a function `ScalarSolve( $\lambda, y_0, \check{u}$ )` that takes a real number  $\lambda$ , a real number  $y_0$ , and a real-valued function of time  $\check{u}$  as inputs and returns a real-valued function of time that is the solution to the scalar differential equation

$$\frac{d}{dt} y(t) = \lambda y(t) + \check{u}(t) \quad (10)$$

with initial condition  $y(0) = y_0$ .

Also assume that you can do regular arithmetic using real-valued functions and it will do the right thing. So if  $u$  is a real-valued function of time, and  $g$  is also a real-valued function of time, then  $5u + 6g$  will be a real valued function of time that evaluates to  $5u(t) + 6g(t)$  at time  $t$ .

**Use  $U, R$  to construct a procedure for solving this differential equation**

$$\frac{d}{dt} \vec{x}(t) = A\vec{x}(t) + \vec{u}(t), \quad (11)$$

$$\vec{x}(0) = \vec{x}_0, \quad (12)$$

for  $\vec{x}(t)$  by filling in the following template in the spots marked ♣, ◇, ♥, ♠.

NOTE: It will be useful to upper triangularize  $A$  by change of basis to get a differential equation in terms of  $R$  instead of  $A$ .

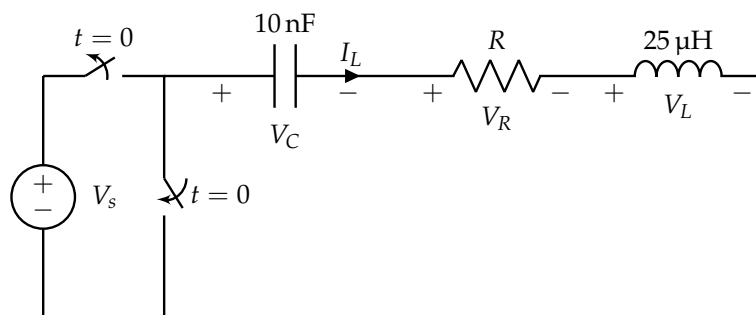
(HINT: The process here should be similar to diagonalization with some modifications. Start from the last row of the system and work your way up to understand the algorithm.)

- 1:  $\vec{\tilde{x}}_0 = U^\top \vec{x}_0$  ▷ Change the initial condition to be in  $V$ -coordinates
- 2:  $\vec{\tilde{u}} = U^\top \vec{u}$  ▷ Change the external input functions to be in  $V$ -coordinates
- 3: **for**  $i = n$  down to 1 **do** ▷ Iterate up from the bottom row
- 4:  $\check{u}_i = \clubsuit + \sum_{j=i+1}^n \spadesuit$  ▷ Make the effective input for this level
- 5:  $\tilde{x}_i = \text{ScalarSolve}(\diamond, \tilde{x}_{0,i}, \check{u}_i)$  ▷ Solve this level's scalar differential equation
- 6: **end for**
- 7:  $\vec{x}(t) = \heartsuit \begin{bmatrix} \tilde{x}_1 \\ \tilde{x}_2 \\ \vdots \\ \tilde{x}_n \end{bmatrix} (t)$  ▷ Change back into original coordinates

- (a) Give the expression for ♥ on line 7 of the algorithm above. (i.e., how do you get from  $\vec{\tilde{x}}(t)$  to  $\vec{x}(t)$ ?)
- (b) Give the expression for ◇ on line 5 of the algorithm above. (i.e., what are the  $\lambda$  arguments to `ScalarSolve`, equation (2), for the  $i^{\text{th}}$  iteration of the for-loop?)  
(HINT: Convert the differential equation to be in terms of  $R$  instead of  $A$ . It may be helpful to start with  $i = n$  and develop a general form for the  $i^{\text{th}}$  row.)
- (c) Give the expression for ♣ on line 4 of the algorithm above.
- (d) Give the expression for ♠ on line 4 of the algorithm above.

#### 4. RLC Responses: Critically Damped Case

It is recommended that you complete the previous problem before starting this one. Consider the series RLC circuit below. Notice  $R$  is not specified yet. You'll have to figure out what that is.



Assume the circuit above has reached steady state for  $t < 0$ . At time  $t = 0$ , the switch changes state and disconnects the voltage source, replacing it with a short. We can take the value of  $V_s$  as  $V_s = 1$  V. For this problem, you may use a calculator/computer for calculations.

We can represent this circuit with the following vector differential equation:

$$\frac{d}{dt} \vec{x}(t) = \underbrace{\begin{bmatrix} -\frac{R}{L} & -\frac{1}{L} \\ \frac{1}{C} & 0 \end{bmatrix}}_A \vec{x}(t) \quad (13)$$

where  $\vec{x}(t) := \begin{bmatrix} I_L(t) \\ V_C(t) \end{bmatrix}$ . We may calculate the eigenvalues of  $A$  symbolically as

$$\lambda_1 = -\frac{1}{2} \frac{R}{L} + \frac{1}{2} \sqrt{\left(\frac{R}{L}\right)^2 - \frac{4}{LC}} \quad (14)$$

$$\lambda_2 = -\frac{1}{2} \frac{R}{L} - \frac{1}{2} \sqrt{\left(\frac{R}{L}\right)^2 - \frac{4}{LC}} \quad (15)$$

- (a) **Show that, if  $R = 2\sqrt{\frac{L}{C}}$ , then the two eigenvalues of  $A$  will be identical.**
- (b) Using the previous part and the given values for capacitance and inductance, we find that our matrix is

$$A = \begin{bmatrix} -4 \times 10^6 & -4 \times 10^4 \\ 10^8 & 0 \end{bmatrix} \quad (16)$$

**Show that the dimension of the eigenspace of  $A - \lambda I$  is 1, where  $\lambda$  is the sole eigenvalue of  $A$ . Then, explain why we cannot use diagonalization.** Here,  $\lambda_1 = \lambda_2 = -2 \times 10^6$ . Remember that we define the eigenspace of an eigenvalue to be  $\text{Null}(A - \lambda I)$ .

- (c) There are multiple ways to find an upper triangular matrix of  $A$ , and it is not unique. If you use the Schur decomposition method covered in lecture, you would find an upper triangular matrix  $R$  and the associated basis  $U$  for the system matrix  $A$ . For brevity, we will provide you with the basis  $U$ :

$$U = \frac{1}{\sqrt{2501}} \begin{bmatrix} 1 & 50 \\ -50 & 1 \end{bmatrix} \quad (17)$$

Note that  $U$  is an orthonormal matrix. **Find the associated triangular matrix  $R$ .** You may use your favorite matrix calculator, e.g. Python, Jupyter notebook, MATLAB, Mathematica, Wolfram Alpha, etc.

- (d) We have solved for a coordinate system  $U$  which triangularizes our system matrix  $A$  to the  $R$  we found. **Apply the algorithm you found in the previous problem to solve for  $\vec{x}(t)$ , given  $I_L(0) = 0$  and  $V_C(0) = V_S$ .** Remember,  $u(t) = 0$  in this case.

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