# EECS 16B Designing Information Devices and Systems II

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## Announcements

- MT 2:
  - $\circ$  grades will be released in ~ 1 week
  - redo will be released in ~ 2 days (required to qualify for final exam full clobber)

## Today

- review
- applications of the SVD
  - Moore-Penrose pseudoinverse
  - least squares
  - minimum energy control
  - Eckart-Young low rank approximation

$$A = U \Sigma V^T$$

$$A = U\Sigma V^T$$
$$AV = U\Sigma$$





To calculate the SVD:

• 
$$A^{T}A \Rightarrow v_{i}$$
's and  $\sigma_{i}$ 's



To calculate the SVD:

A<sup>T</sup>A => v<sub>i</sub>'s and σ<sub>i</sub>'s
 (how do we know A<sup>T</sup>A can be diagonalized?)



 $A = U\Sigma V^T$ 

To calculate the SVD:

•  $A^{T}A \Rightarrow v_{i}$ 's and  $\sigma_{i}$ 's

• use 
$$u_i = Av_i/\sigma_i$$
 to find  $u_i$ 's

$$A = 0 \ 2V$$

$$AV = U\Sigma$$

$$A \begin{bmatrix} | & & | \\ v_1 & \cdots & v_n \\ | & & | \end{bmatrix} = \begin{bmatrix} | & & | \\ u_1 & \cdots & u_m \\ | & & | \end{bmatrix} \begin{bmatrix} \sigma_1 & & \\ & \ddots & \\ & \frac{\sigma_n}{0 & \cdots & 0} \\ \vdots & \ddots & \vdots \\ 0 & \cdots & 0 \end{bmatrix}$$

$$Av_i = \sigma_i u_i$$

 $A = U \Sigma U T$ 

To calculate the SVD:

- $A^{T}A \Rightarrow v_{i}$ 's and  $\sigma_{i}$ 's
- use  $u_i = Av_i / \sigma_i$  to find  $u_i$ 's (or use  $AA^T$ )



 $A = U\Sigma V^T$ 

To calculate the SVD:

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- use  $u_i = Av_i/\sigma_i$  to find  $u_i$ 's (or use  $AA^T$ )



Wide A => do the reverse:

•  $AA^{T} \Rightarrow u_{i}$ 's and  $\sigma_{i}$ 's

• use 
$$v_i = A^T u_i / \sigma_i$$
 to find  $u_i$ 's

$$A\begin{bmatrix} | & & | \\ v_1 & \cdots & v_r \\ | & & | \end{bmatrix} = \begin{bmatrix} | & & | \\ u_1 & \cdots & u_r \\ | & & | \end{bmatrix} \begin{bmatrix} \sigma_1 & & \\ & \ddots & \\ & & \sigma_r \end{bmatrix}$$

$$A\begin{bmatrix} | & & | \\ v_1 & \cdots & v_r \\ | & & | \end{bmatrix} = \begin{bmatrix} | & & | \\ u_1 & \cdots & u_r \\ | & & | \end{bmatrix} \begin{bmatrix} \sigma_1 & & \\ & \ddots & \\ & & \sigma_r \end{bmatrix}$$
$$Ax = U\Sigma V^T x$$

$$A\begin{bmatrix} | & & | \\ v_1 & \cdots & v_r \\ | & & | \end{bmatrix} = \begin{bmatrix} | & & | \\ u_1 & \cdots & u_r \\ | & & | \end{bmatrix} \begin{bmatrix} \sigma_1 & & \\ & \ddots & \\ & & \sigma_r \end{bmatrix}$$
$$Ax = U\Sigma V^T x$$



$$A\begin{bmatrix} | & & | \\ v_1 & \cdots & v_r \\ | & & | \end{bmatrix} = \begin{bmatrix} | & & | \\ u_1 & \cdots & u_r \\ | & & | \end{bmatrix} \begin{bmatrix} \sigma_1 & & \\ & \ddots & \\ & & \sigma_r \end{bmatrix}$$
$$Ax = U\Sigma V^T x$$



Note that  $\Sigma$  may add or subtract dimensions.

#### Four Fundamental Spaces of a Matrix



True or False: A 3-dimensional space can be divided into two mutually orthogonal subspaces consisting of perpendicular 2-dimensional planes.

- 1. True
- 2. False



True or False: An invertible matrix can have neither a nullspace nor a left nullspace (other than the zero vector).

- 1. True
- 2. False



True or False: Ax = b has an infinite number of solutions if and only if A has a nontrivial nullspace.

- 1. True
- 2. False



True or False: A matrix with a nontrivial nullspace provides a 1-to-1 mapping between its row space and its column space.

- 1. True
- 2. False



#### Moore-Penrose Matrix Pseudoinverse



#### Moore-Penrose Matrix Pseudoinverse



